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**QUESTION 1**

Inside q1.py, implement a function called *calculate()* that takes in 3 parameters:

*num1* - an integer

*num2* - an integer

*opr* - a string representing an arithmetic operator (e.g. ‘-’, ‘+’)

Your function should return an integer that is formed from the mathematical equation created by the values passed in (e.g. 1 + 1 = **2** ; the number in **bold** is the one that will be returned in the function).

The following operators should be accounted for: + , - , \* , / , //, \*\*

You can find the test cases in q1.py.

**QUESTION 2**

Write a function *isFactor()* that takes in 2 parameters:

*num* - a positive integer

*factor* - zero or a positive integer

Your function should return a **boolean** True if *num* is divisible by *factor*, and False if otherwise. If *factor* is 0 or 1, the function should **return None**.

You can find the tests cases in q2.py

**QUESTION 3**

Inside q3.py, write a function called *fizzbuzz()* that takes in a parameter called *num*, which is a positive integer.

The function should **return** 'Fizz' if *num* is divisible by 3, 'Buzz' if it is divisible by 5 or 'FizzBuzz' if it is divisible by both 3 and 5. Otherwise, the function should just return the value of *num*.

You can find the test cases in q3.py.